
Bible Verse Game

Intake or Response Activity to learn Bible verse

Duck, Duck, Goose

Materials

- Bible Verse sign from the curriculum
- Deep Down Discussion Questions (optional)

Preparation

None.

Learning the Verse

Choose the whole verse or an appropriate length portion of the verse to learn. Read the verse slowly and explain it to them. A simple explanation is included on the back of the Bible Truth sign. Practice saying the verse with the children a few times.

Playing the Game

1. Have the children sit in a circle, cross-legged on the floor.
2. Choose a child to be "It". "It" will walk around behind the seated children, tapping each one on the head, the whole group recites the verse, saying one word for each head tap.
3. The child whose head is the last one to be tapped must get up and chase "It", hoping to tag "It" before "It" can get around the circle and sit down in the open spot in the circle.
4. If the child does tag "It" then he may take his place in the circle. If not, then the new child is "It." If desired, you can also ask them a question about the verse before repeating. See the Deep Down Discussion Sheet for possible questions.
5. Repeat as frequently as desired.

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Slap, Clap and Stack

Materials

- Bible Verse sign from the curriculum
- Deep Down Discussion Questions (optional)
- 10 or 12 Blocks or other stackable objects

Preparation

None.

Learning the Verse

Choose the whole verse or an appropriate length portion of the verse to learn. Read the verse slowly and explain it to them. A simple explanation is included on the back of the Bible Truth sign. Practice saying the verse with the children a few times.

Playing the Game

1. Tell the children that they are going to learn the verse while working together to make the largest stack of blocks/objects they can. After each time they say the verse, a child gets to pick out an object to put on the tower. Teacher will help them balance it in place.
2. Have everyone sit down in a circle around the stacking area. Say the verse together. If desired, you can add a motion the children do each time they say the verse, such as clap, stomp feet, etc. This will add movement to this game. Choose a child to pick out an object. Help the child put it in place.
3. Continue adding objects/blocks until all objects are used up or the tower falls down.
4. Repeat as desired. If desired, you can also ask them a question about the verse after every turn or every few turns. See the Deep Down Discussion Sheet for possible questions.

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Simon Says How

Materials

- Bible Verse sign from the curriculum
- Deep Down Detectives Discussion Questions (optional)
- Cube-shaped Cardboard box
- Paper, glue, and a marker
- Die Number and Action Chart (see below)

Preparation

Make a die out of the cardboard box as follows:

1. Cut the paper into the size of one side of the cube. Use it as a pattern to make six pieces (one for each side of the cube)
2. Glue each piece of paper onto each side of the cube.
3. Write the numbers 1-6 on the each side of the cube like a die.
4. Make a sign as follows:

1 = Head	2 = Feet
3 = Hands	4 = Hands and Feet
5 = Laying Down	6 = Eyes Closed

Learning the Verse

Choose the whole verse or an appropriate length portion of the verse to learn. Read the verse slowly and explain it to them. A simple explanation is included on the back of the Bible Truth sign. Practice saying the verse with the children a few times.

Playing the Game

1. Have the children spread out facing the leader.
2. Tell the children that they are going to play "Simon Says How", a game in which everyone will take turns making up different actions that they will do while saying the verse.
3. Explain that "Simon" will roll the die and make up actions that use the parts of the body that correspond to the number on the chart. Everyone else will then recite the verse while standing still. Then challenge them to recite it again while doing the actions "Simon" made up at the same time.
4. Simon will then choose another person to be Simon in his place. Repeat. If desired, you can also ask them a question about the verse after every turn or every few turns. See the Deep Down Detectives Discussion Sheet for possible questions.